

Dear Hiring Manager,

I am excited to apply for the Senior Manager, Art Direction position on the Teamfight Tactics team at Riot Games. With over 20 years of experience in visual development and leadership across international studios, I bring a unique balance of artistic vision, technical mastery, and team mentorship that aligns strongly with Riot's mission to deliver world-class player experiences.

My career spans more than 15 global animated feature films and high-profile projects with DreamWorks Animation, Base FX, and Mr. X. As a 3D Texturing and Look Development Supervisor, I have led diverse creative teams in establishing visual direction, crafting pipelines, and pushing aesthetic quality across environments, characters, and assets. With a Master of Fine Arts in Painting, I bring a fine art foundation that enriches my ability to shape style, mood, and storytelling in digital art.

At the core of my work is collaboration. I excel at bridging the gap between artists, designers, and production teams, ensuring that vision translates into compelling visuals while fostering an environment of growth and creativity. I am passionate about player-focused art, and the unique strategic play of Teamfight Tactics excites me as a platform to contribute imaginative, high-quality visuals that resonate deeply with players worldwide.

I would be thrilled to bring my leadership, artistry, and passion to Riot Games and to help evolve the visual identity of Teamfight Tactics. I welcome the opportunity to discuss how my experience can contribute to Riot's commitment to innovation and excellence.

Thank you for your time and consideration.

Best regards,  
Thangarasu